

Steve Benton

SENIOR MULTIMEDIA TECH & GAME ARTIST

Henderson, NV 89052

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Experience Summary

- 22 years of professional experience in graphic design, 2D/3D animation, website development, audio/video production, and content editing (PC and Macintosh)
- 14 years in Casino Gaming
- Skilled in digital printing, pre-press, and desktop publishing for company brochures, one-sheets, scripts, disc gatefolds/liner notes, and small-format posters
- Experience with AVID Media Composer and Media Cleaner, including MPEG video compression, animated title compositing, and background matte layering

Skills

PhotoShop (10+ years)	Microsoft Office (10+ years)	Adobe Media Encoder (4 years)
Illustrator (10+ years)	Clip Studio Paint (2 years)	Fireworks (10+ years)
After Effects (10+ years)	Phaser 2D (1 year)	Dreamweaver (3 years)
Indesign (10+ years)	Javascript (5 years)	Newtek Lightwave 5.6 (5 years)
Flash (10+ years)	Visual Studio (2 years)	Maya 2011 (8 years)
Adobe Animate (1 year)	C++ (1 year)	Perforce (5 years)
Premiere (3 years)	Acrobat Distiller (2 years)	Map Info Pro 17.0 (1 year)
Avid (1 year)	Print pre-flight (3 years)	Bally CoolSign (10+ years)
Character Animator (1 year)	HTML and CSS (10+ years)	Traditional Illustration (10+ years)
Adobe Audition (3 years)	Bootstrap (1 year)	Traditional Painting skills (10+ years)

Work Experience

SENIOR MULTIMEDIA TECH & GAME ARTIST

Scientific Games / Bally Technologies (Las Vegas, NV)

September 2010 to April 2020

- Customer facing trainer, expert content creator for proprietary CoolSign Digital Signage software & Web Content Manager
- User Interface (UI) designer for iView DM, V32 and LVDS systems, kiosks, and mobile devices.
- Property specific After Effects video advertising and marketing materials creator
- Flash based custom casino Player Club game asset creator, using PhotoShop and Illustrator
- JavaScript programmer for interactive CoolSign content pulling from DataWatcher Databases
- Adobe CC and Maya 2011, Familiarity with Unity 4 and Phaser2D, JavaScript

PRODUCTION ARTIST

Global Gaming Group (Las Vegas, NV)

January 2006 to September 2010

- Ensured proper file formats, foreign language translations, and system compatibility issues were correctly and efficiently addressed and delivered to in-house and client engineering departments.
- Created custom written JavaScript in Illustrator CS2 and PhotoShop CS2 to streamline repetitive tasks such as taking single PNGs and creating layered PSD and animated SWF files.
- Managed translation outsourcing for foreign deployment in numerous languages, and maintained Excel files for comparison between languages.
- Mastery of GraphicStyles, multi-layering, multi-selection, and overall streamlining in the Illustrator/PhotoShop environment to speed up and enhance production methods.

DESIGNER

Power Play Records (New York, NY)

November 2002 to December 2005

- Designed 4 color CDs, inserts, liner notes, one-sheets and posters using Quark, Illustrator and PhotoShop
- Project manager for submitted work to CD manufacturers

LEAD ANIMATOR

Indimi (Boston, MA)

April 2000 to November 2002

- Trainer and Manager to a team of artists using proprietary tools for e-card creation
- Created web campaigns for Kraft, Pepperidge Farms, Zoog/Disney, Warner Bros. Home Video
- Created weekly jokes and animations for Holidays and special events
- Designed animated logos, banners, and other graphics for promotional material

PROJECT COORDINATOR

IMTS, Inc (Atlanta, GA)

June 1999 to March 2000

- Designed original website for National Marker Company using Adobe GoLive
- Created 3D/2D training sessions in Director and AFX for industrial health and safety industry
- Created characters and animations to supplement training CDs

MULTIMEDIA DESIGNER

Silvervision Entertainment / Takes.com (San Diego, CA)

May 1998 to June 1999

- Created 3D/2D effects and titles for entertainment media demos
- Created marketing material for B2B operations
- Designed full CD-ROM tray inserts, liner notes, and covers for CD-ROM titles and audio discs.
- Created both in-house and outsourced printing pieces for comp review and final sign-offs.
- Utilized pre-press design skills to prepare client presentations and promotional materials.

Education

The Savannah College of Art & Design

Savannah, Georgia

- BFA in Computer Art
- GPA: 4.0

Links

<http://fineartamerica.com/profiles/steve-benton.html>

<http://www.AnarchySam.com/portfolio.html>